



SCORE KEEPING

- ❑ Use the SCOREKEEPER tab
 - Type game ID. Game ID can be found on OMAHA website under schedule. See next slide
 - Home Team HCR ID, Team Officials should know that ID
- ❑ Scorekeeping can be done on your phone, tablet or computer browsers (iOS and Android are supported)
- ❑ PreGAME process : Until scorekeeper get to START GAME, the device HAS to be connected to a network, whatever it is on cell or WIFI

<https://play.spordle.com/login>

spordle PLAY

I'm a...

Member / Admin Scorekeeper

Use the game number and home team's ID to access the scoresheet without an account

Game Number

Home Team ID

LOGIN

[FORGOT PASSWORD?](#) [REGISTER](#) [FR](#)



SCHEDULE

<https://page.spordle.com/omaha-hockey/schedule>

GAME #

U11 C Integrated

EXHIBITION

OMAHA U11RECREATION DEVELOPMENT EXHIBITION GAMES

#U11RDEX21

12:00 p.m. PDT • October 5, 2024



WEST KELOWNA MHA (2) U11 RECREATIONAL DEV #2



KAMLOOPS MHA (1) U11 RECREATIONAL Dev B-2

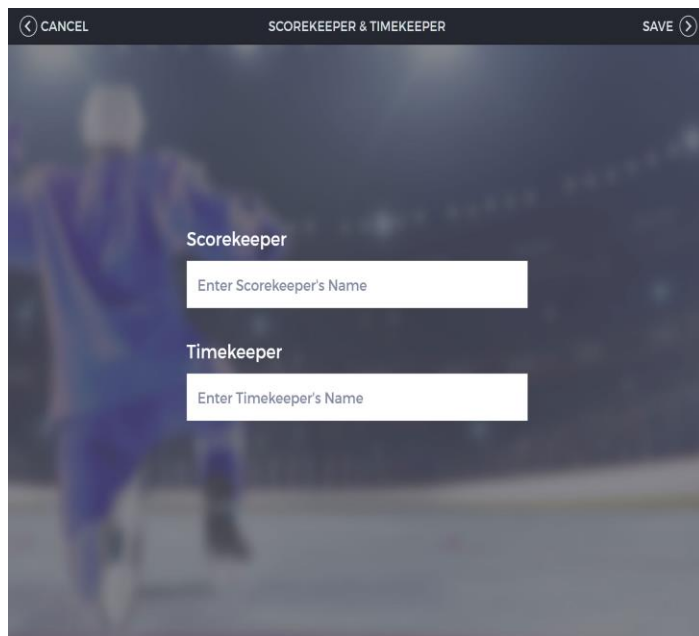
KAMLOOPS U11 RDB VS WEST KELOWNA RDB

Kamloops Memorial (Kamloops Memorial) - Kamloops, BC

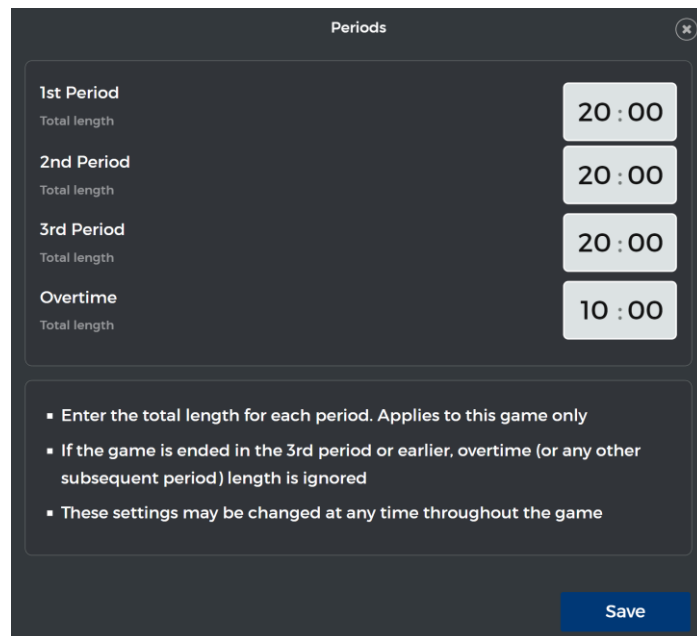
[Game Summary](#)

[Game Admin](#)

SCORE KEEPING

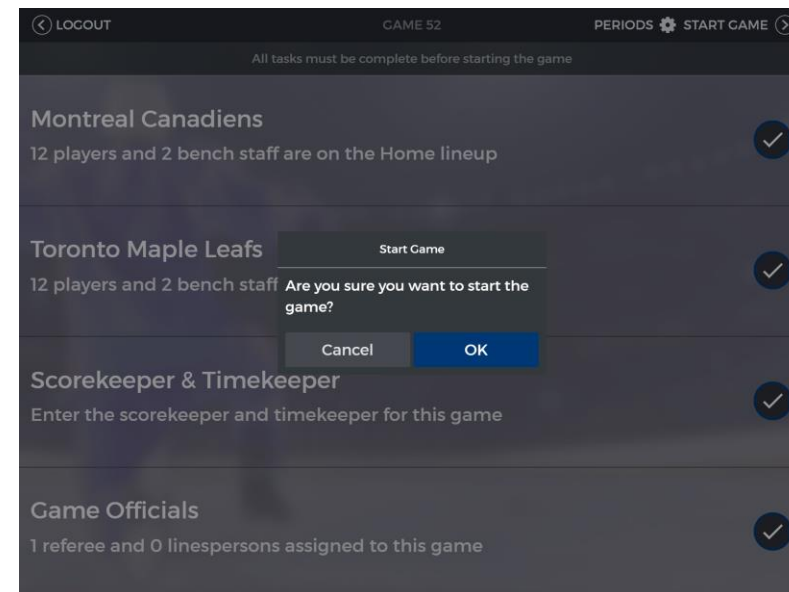


Fill in the names of the individuals that will be scorekeeping and timekeeping.



In the top right corner, press **Periods** to open the Periods settings dialog.

It is recommended that you have a paper and pen to write on then transfer to the game sheet



Once all tasks are complete, press **Start Game** located in the top right. There will be a confirmation dialog just in case. You cannot proceed unless you've completed the pregame tasks.

SCORE KEEPING

To add a goal, press the **Home Goal** or **Away Goal** button for the respective team you wish to add a goal for.

1. Enter the game time when the goal was scored at.
2. Enter the time you would enter on a paper scoresheet. 00:00 is end of period.
3. Select the players to assign the goal and assist(s) by pressing on their jerseys. To unselect, press the jersey again.
4. The green jersey is the scorer and white jerseys are any assists. This is summarized in the text above the list of players.
5. Select a goal type if applicable. The options available are:
 1. Power Play
 2. Shorthanded
 3. Empty Net
 4. Penalty Shot
6. If you've selected Power Play, a list of penalties will be shown to end. Selecting a penalty will automatically end the penalty at the time of the goal.
7. Review the goal details and press **Save**

Home Goal

Goal Time
When was the goal scored?

PERIOD 1 15 : 00

Players
Goal scored by #6 WEBER, assisted by #41 BYRON and #13 DOMI

WEBER 6 BENN 8 GALLAGHER 11 DOMI 13 PLEKANEC 14 PETRY 26 BYRON 41 METE 53
PACIORETTY 67 DROUIN 92 PRICE 31 NIEMI 37

Options

Power Play Shorthanded Empty Net
 Penalty Shot

Save



SCORE KEEPING

To add a penalty, press the **Penalty** button for the respective team you wish to add a penalty for.

1. Enter the game time when the infraction was called and play was stopped.
2. In the case that the penalty starts after another penalty, you can specify a different start time. This is usually not necessary.
3. Select the player who received the infraction and, if applicable, the player who serves the penalty by pressing on their jerseys. Press the jersey again to unselect.
4. By default, the player receiving the infraction also serves it unless you select another player. This is summarized in text above the list of players.
5. The yellow jersey indicates the player or team official that the infraction was assessed to. If applicable, the white jersey is the player serving the penalty.
6. Next, select the infraction and the duration.
7. You can only select durations that are applicable to the infraction. This list is based on the Hockey Canada rulebook and has been reviewed by the province's Referee in Chief.

If an option is not available, please speak to the referee to determine if they have made an error.

8. Review the penalty details, then press **Save**.

Home Penalty

Off Time
When did the infraction occur?

PERIOD 1 10 : 00

Start Time
In case of delayed or multiple penalties

PERIOD 1 10 : 00

Players
Penalty for #11 CALLACHER

WEBER 6	BENN 8	GALLACHER 11	DOMI 13	PLEKANEC 14	PETRY 26	BYRON 41	METE 53
PACIORETTY 67	DROUIN 92	PRICE 31	NIEMI 37	JULIEN CJ	MULLER KM	LAROUCHE AL	WAITE SW

Infractions

Tap to change infractions

Tripping
Minor - 2 min

Save



SCORE KEEPING

To end a game, press the **End Game** button found in the top right corner.

In most cases, the time doesn't need to be changed, unless the game ended before the end of the final period, or in overtime or shootouts. This time will be highlighted on the scoresheet.

Sign the Scorekeeper and Timekeeper signature box.

Once you've signed, you can press **Next** to allow the game officials to review the game and sign the scoresheet

End Game

End Time
Time remaining on game clock

PERIOD
3

00 : 00

End Game

Kevin Pollock - Linesman